

Artificial Intelligence Methods for Modeling and Assessing Collaborative Distance Learning

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Mixture Models in Latent Variable Research
University of Maryland, Center for Integrated Latent Variable Research
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The opinions or assertions contained herein are those of the author alone, and are not to be construed as official or reflecting the views of the Department of Defense, other U.S. Government agencies or departments, or the Institute for Defense Analyses.

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 - ***Professor, Microbiology and Education, UCLA***
 - ***Director of the IMMEX Project***

Outline

“Artificial Intelligence (AI) Methods” for Modeling and Assessing
“Collaborative Distance Learning”

- Collaborative Distance Learning
- AI Methods: Intro to Hidden Markov Models (HMMs)
- HMMs for analyzing distributed online collaborative learning
- HMMs and Neural Networks for assessing student adoption of problem solving strategies
- Future Project Ideas

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Collaborative Distance Learning

- Computer-supported collaborative learning tools enable learning across time & distance boundaries
 - On-line lectures
 - Lecture notes, & reference material
 - Tutorials & quizzes
 - Shared workspaces
 - On-line discussions - chat & bulletin boards
 - Group project management



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The Collaborative Learning “Effect”

- Cognitive conflict (Doise, Mugny, & Perret-Clermont, 1975)
 - Conflicting viewpoints provoke justification, elaboration
 - Conceptual change (Roschelle & Teasley, 1993, 1995)
- Knowledge construction (Resnick, Levine, & Teasley, 1991)
 - Idea generation, explanation
 - Knowledge sharing → co-construction → learning
- Social skill development (Brown & Palincsar, 1989)
 - Mutual support
 - Cooperating, leading



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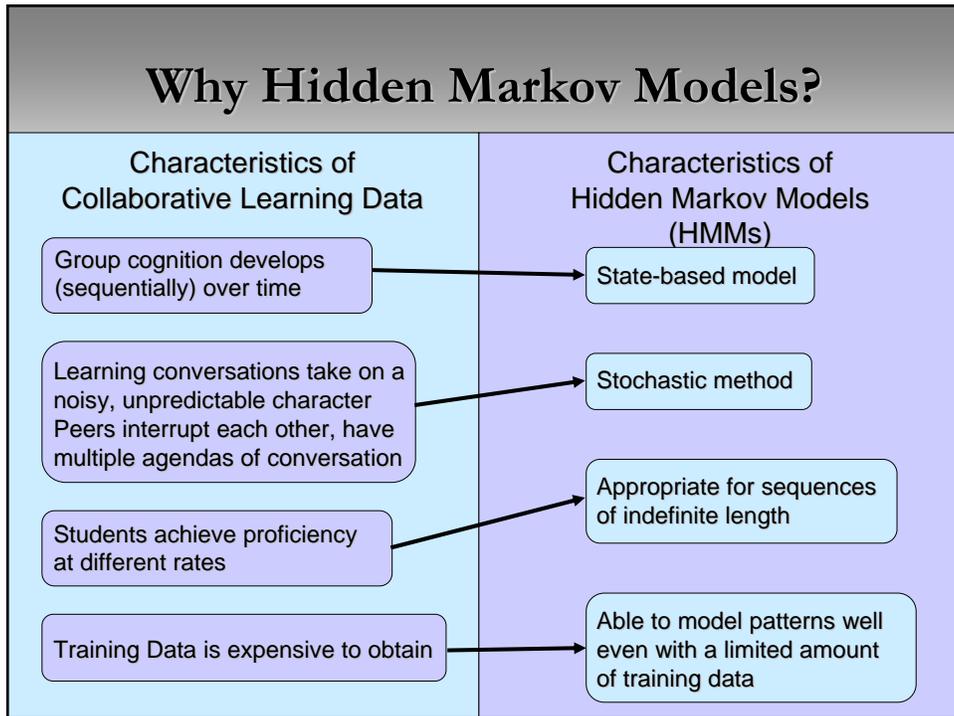
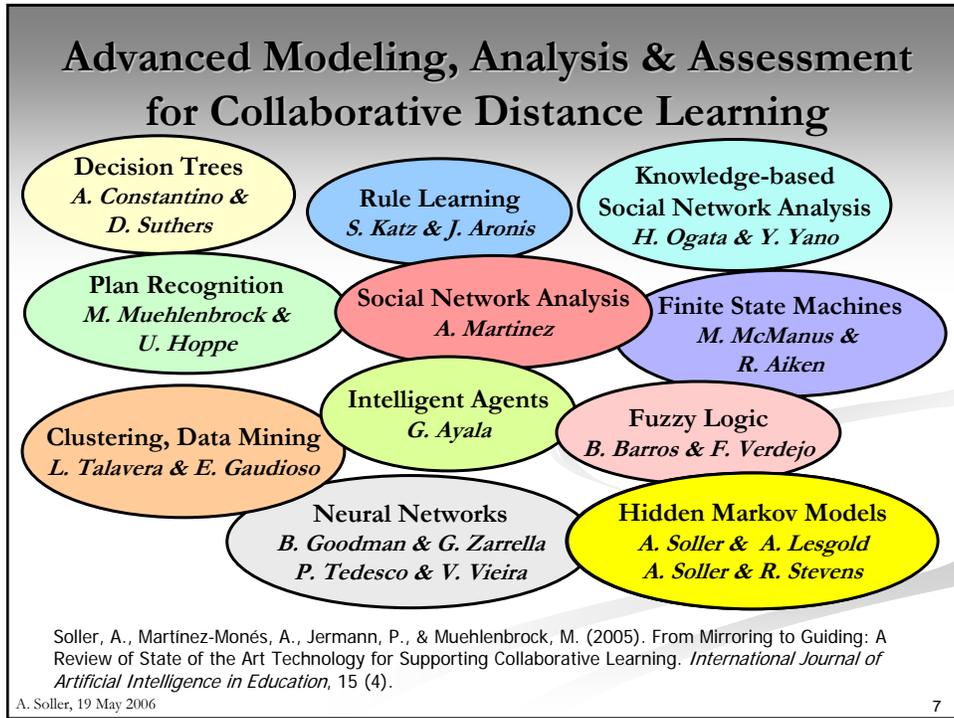
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When Teams Do Not “Function The Way They Ought To”

- Collaboration does not always enhance individual learning
 - Group size and composition – e.g. status, gender
 - Task structure
 - Rewards or incentives
 - Motivation
 - Communication and Cohesion
- CSCL technology falls behind in providing the kind of support that classrooms offer

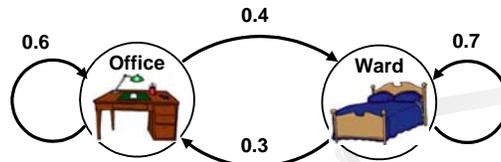
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A Brief Introduction to HMMs

- Markov Chain → probabilistic finite state machine
 - Arcs describe probability of moving between states
 - $P(\text{sequence}) = \prod$ probabilities along path



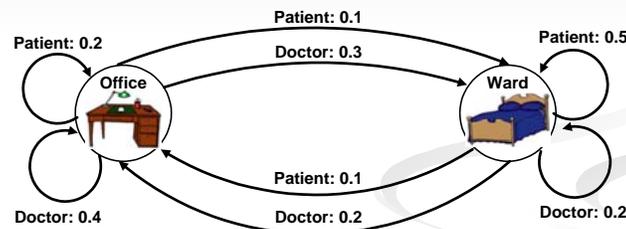
- Hidden Markov Model (HMM)
 - Process (states) cannot be directly observed
 - Observations (stochastically linked to states) describe process
 - Several different paths may produce the same output

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A Brief Introduction to HMMs

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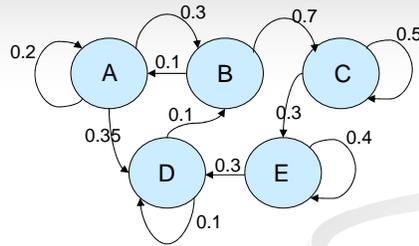
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Definition of an HMM:

$$\lambda = (A, B, \Pi)$$



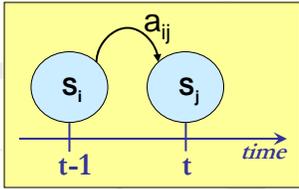
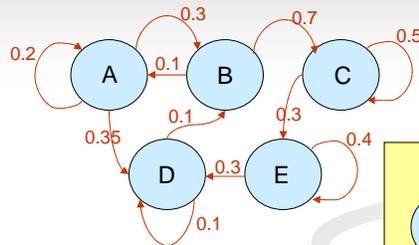
$\Pi = (\pi_i)$: initial state distribution

$A = (a_{ij}) = P(q_t = S_j \mid q_{t-1} = S_i)$: state transition matrix

$B = (b_j) = P(v_k \mid S_j)$: observation symbol probability distribution

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Definition of an HMM:

$\lambda = (A, B, \Pi)$

The diagram shows a Markov chain with five states: A, B, C, D, and E. Transitions are as follows: A to A (0.2), A to B (0.3), B to A (0.1), B to B (0.3), B to C (0.7), C to B (0.5), C to C (0.5), C to D (0.3), D to A (0.35), D to D (0.1), D to E (0.3), E to D (0.3), E to E (0.4).

5% Happy
3.5% Hopeful
1.1% Anxious
1.0% Distressed
0.4% Scared
4% Sad

8% Sad
6% Anxious
3% Distressed
3% Nervous
2% Hopeful
1% Scared
1% Happy

$\Pi = (\pi_i)$: initial state distribution

$A = (a_{ij}) = P(q_t = S_j \mid q_{t-1} = S_i)$: state transition matrix

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HMM Applications & Examples (1/2)

*Example 1: Online Collaborative Learning

States represent which students are likely to take initiative

Observations represent likely student communication or action

The diagram shows a Markov chain with five states: Joe, Carol, Bob, Joe/Jill, and Jill. Transitions are as follows: Joe to Joe (0.2), Joe to Carol (0.3), Carol to Joe (0.1), Carol to Carol (0.3), Carol to Bob (0.7), Bob to Carol (0.5), Bob to Bob (0.5), Bob to Jill (0.3), Joe/Jill to Joe (0.35), Joe/Jill to Joe/Jill (0.1), Joe/Jill to Jill (0.3), Jill to Joe/Jill (0.3), Jill to Jill (0.4).

5% Bob: Ask a Question
3.5% Bob: Explain an Idea
1.1% Bob: Search Database
1.0% Jill: Acknowledge
0.4% Carol: Acknowledge

8% Jill : Ask a Question
6% Jill : Create a Widget
3% Jill: Acknowledge
3% Bob: Ask a Question

* Notional Example

$A = (a_{ij}) = P(q_t = S_j \mid q_{t-1} = S_i)$: state transition matrix

$B = (b_j) = P(v_k \mid S_j)$: observation symbol probability distribution

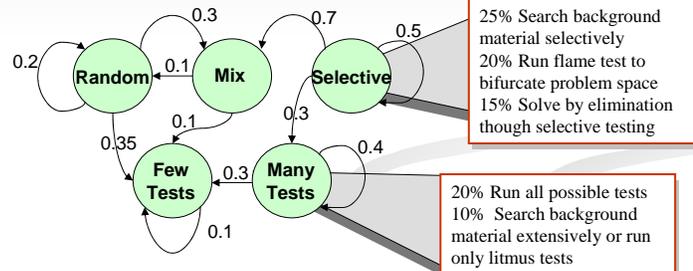
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HMM Applications & Examples (2/2)

*Example 2: Online Chemistry Problem Solving

States represent problem solving strategies student is likely to apply

Observations represent likely student problem solving actions



* Notional Example

$A = (a_{ij}) = P(q_t = S_j \mid q_{t-1} = S_i)$: state transition matrix

$B = (b_j) = P(v_k \mid S_j)$: observation symbol probability distribution

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Collaborative Object Modeling Environment (COMET)

The screenshot shows the COMET software interface. At the top, there is a menu bar (File, Edit, View, Help) and a toolbar. The main workspace displays a class diagram with two classes: 'employee' (yellow box) and 'company' (red box), connected by a relationship labeled 'works for'. To the right, there is an 'Agenda' window titled 'TO DO' with a list of tasks: 'Create classes employee and company' (checked), 'Link the classes', 'Label the link', and 'Determine multiplicities'. Below the workspace, there is a 'Request' section with various communication options like 'Do you think', 'Can you explain why/how', etc. A 'Current Discussion' window shows a conversation between Alan and Amy. The 'Discuss' section includes options like 'But we need to consider', 'I agree because', etc. The 'Maintenance' section has 'Excuse Me' and 'Right?' buttons. The 'Mediate' section has 'Let's ask the teacher'.

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The COMET Chat Area

This detailed view of the chat area shows a conversation log with the following messages:

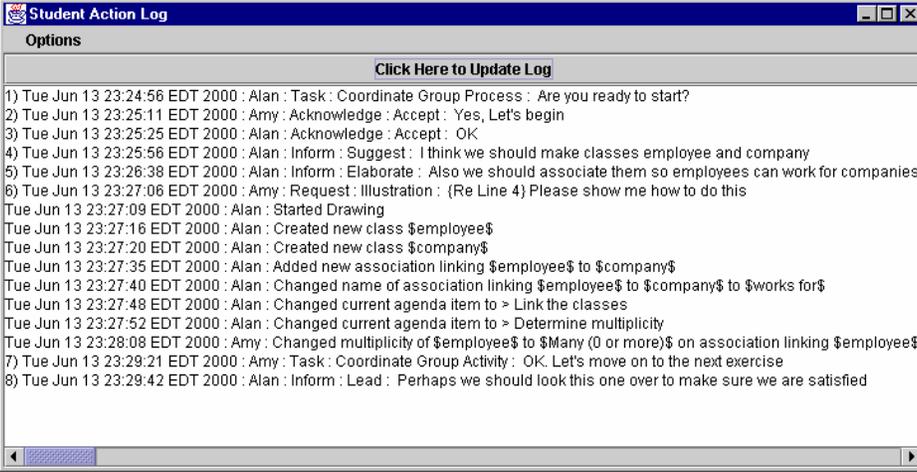
- << Alan is joining the conversation ! >>
- Alan : Are you ready to start?
- << Amy is joining the conversation ! >>
- Amy : Yes Let's begin
- Alan: OK
- 4. Alan: I think we should make classes employee and company**
- Alan: Also we should associate them so employees can work for companies

The 'Current Discussion' is 'Create classes employee and company'. Below the chat area, there are several communication options:

- Request:** Do you think, Can you explain why/how, Do you know, Please show me, Can you tell me more, Why do you think that
- Inform:** I think, Perhaps we should, To elaborate, I'm reasonably sure, Let me explain it this way, To justify, Also
- Motivate:** Good Point, Very Good, Good Point, Very Good, That's Right
- Task:** Are you ready, To summarize, Let me show you, OK, Let's move on, Goodbye
- Acknowledge:** OK, Yes, No, Thank you
- Discuss:** But we need to consider, I agree because, Yes, I agree, I disagree because, Alternatively, Therefore, If ... then, I'm not so sure, Both are right in that
- Maintenance:** Excuse Me, Right?, Sorry, Is this OK?, Would you please, I see what you're saying
- Mediate:** Let's ask the teacher

Soller (2001). *International Journal of Artificial Intelligence in Education*, 12 (1).
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Logging the Interaction



Student Action Log

Options

[Click Here to Update Log](#)

- 1) Tue Jun 13 23:24:56 EDT 2000 : Alan : Task : Coordinate Group Process : Are you ready to start?
- 2) Tue Jun 13 23:25:11 EDT 2000 : Amy : Acknowledge : Accept : Yes, Let's begin
- 3) Tue Jun 13 23:25:25 EDT 2000 : Alan : Acknowledge : Accept : OK
- 4) Tue Jun 13 23:25:56 EDT 2000 : Alan : Inform : Suggest : I think we should make classes employee and company
- 5) Tue Jun 13 23:26:38 EDT 2000 : Alan : Inform : Elaborate : Also we should associate them so employees can work for companies
- 6) Tue Jun 13 23:27:06 EDT 2000 : Amy : Request : Illustration : (Re Line 4) Please show me how to do this
- Tue Jun 13 23:27:09 EDT 2000 : Alan : Started Drawing
- Tue Jun 13 23:27:16 EDT 2000 : Alan : Created new class \$employee\$
- Tue Jun 13 23:27:20 EDT 2000 : Alan : Created new class \$company\$
- Tue Jun 13 23:27:35 EDT 2000 : Alan : Added new association linking \$employee\$ to \$company\$
- Tue Jun 13 23:27:40 EDT 2000 : Alan : Changed name of association linking \$employee\$ to \$company\$ to \$works for\$
- Tue Jun 13 23:27:48 EDT 2000 : Alan : Changed current agenda item to > Link the classes
- Tue Jun 13 23:27:52 EDT 2000 : Alan : Changed current agenda item to > Determine multiplicity
- Tue Jun 13 23:28:08 EDT 2000 : Amy : Changed multiplicity of \$employee\$ to \$Many (0 or more)\$ on association linking \$employee\$
- 7) Tue Jun 13 23:29:21 EDT 2000 : Amy : Task : Coordinate Group Activity : OK. Let's move on to the next exercise
- 8) Tue Jun 13 23:29:42 EDT 2000 : Alan : Inform : Lead : Perhaps we should look this one over to make sure we are satisfied

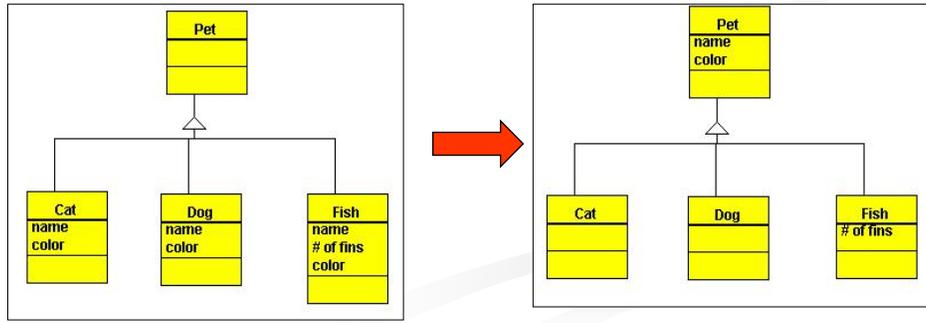
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Experimental Approach

1. Gather examples of student knowledge sharing
 - 12 groups of 3 students each
 - Each student received a different **knowledge element**
 - All 3 knowledge elements were needed to solve the problem
 - Students needed to share and discuss their knowledge elements
2. Tag examples: effective or not? 
 - Pre-to-Post test improvement
3. Train HMMs to differentiate between effective & ineffective sequences 
4. Re-train system to identify recurring types of knowledge sharing breakdowns
5. Use output to inform instructional module 

Individual Knowledge Element Example

Attributes common to a group of subclasses should be attached to the superclass. This allows them to be shared by each subclass. Each subclass is said to inherit the features of its superclass. For example, *Cat* inherits the attributes name and color from *Pet*.



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Example Training Sequence

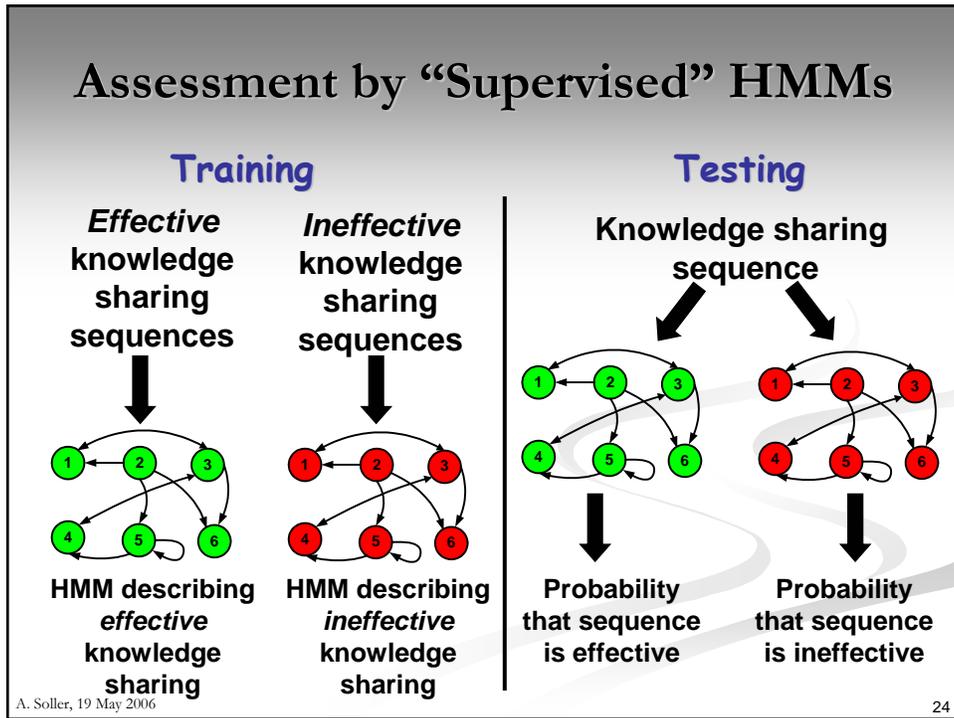
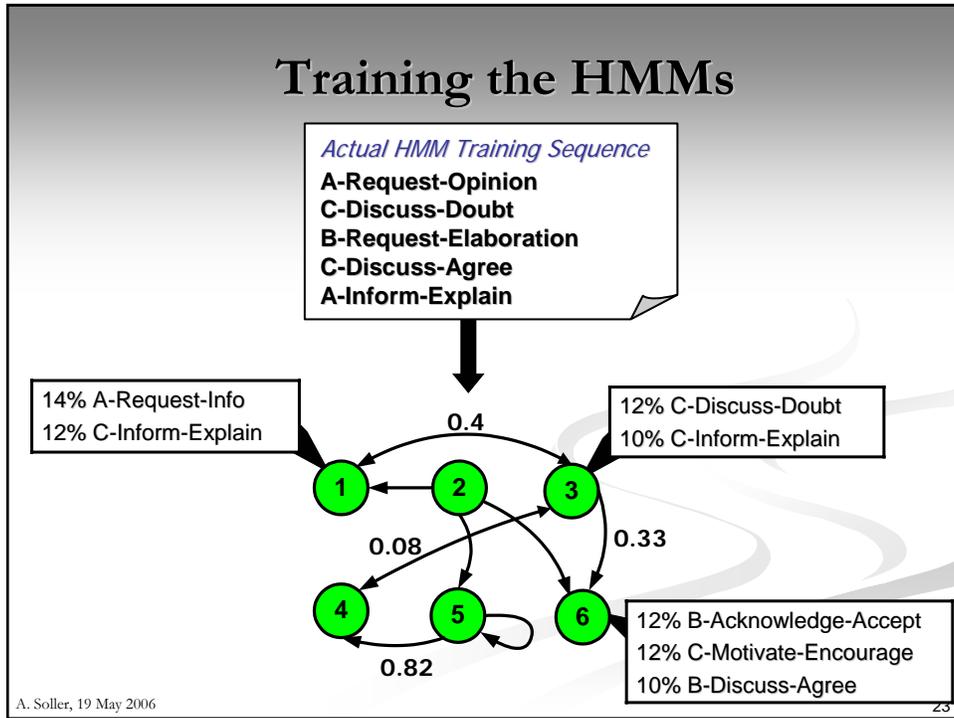
Student	Subskill	Attribute	Text Chat
A	Request	Opinion	<i>Do you think</i> we need a discriminator for the car ownership
C	Discuss	Doubt	<i>I'm not so sure</i>
B	Request	Elaboration	<i>Can you tell me more</i> about what a discriminator is
C	Discuss	Agree	<i>Yes, I agree</i> because I myself am not so sure as to what its function is
A	Inform	Explain	<i>Let me explain it this way</i> - A car can be owned by a person , a company or a bank. I think ownership type is the discriminator.

Actual HMM Training Sequence

- A-Request-Opinion
- C-Discuss-Doubt
- B-Request-Elaboration
- C-Discuss-Agree
- A-Inform-Explain

(Note: Student "A" is always the knowledge sharer!) 22

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Results of Assessing Student Knowledge Sharing

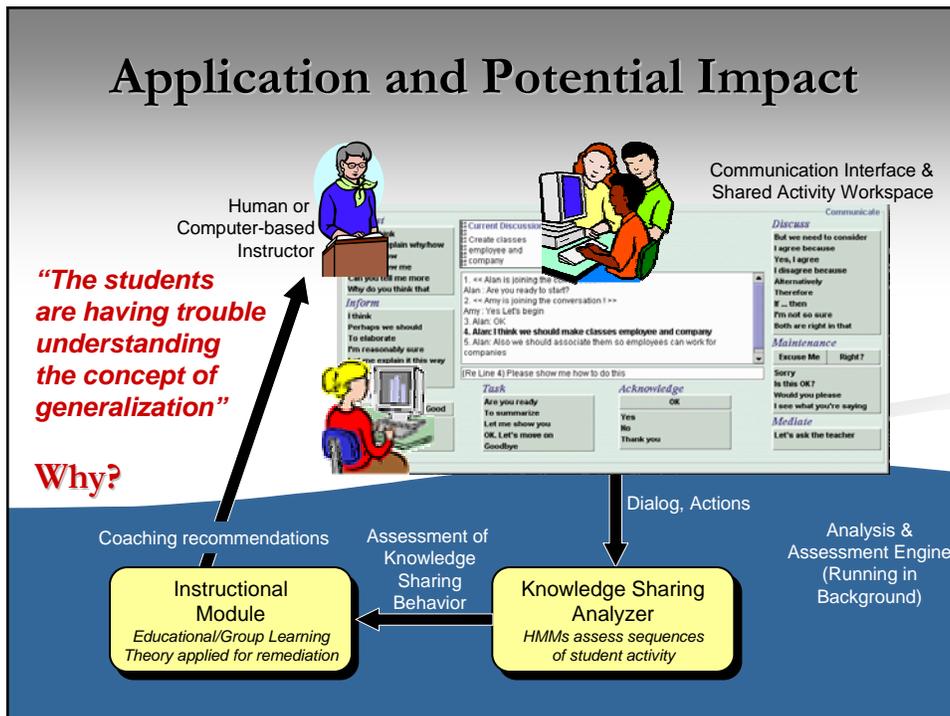
- 29 examples of student knowledge sharing
 - 10 effective, 19 ineffective
 - Length of sequences ranged from 5-49 contributions
- HMMs achieved **74% accuracy** in distinguishing effective from ineffective knowledge sharing
 - Modified 58- fold cross validation, Baseline: 50%

Hidden Markov Modeling is a useful tool for assessing sequences of knowledge sharing conversation & problem solving actions.

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Application and Potential Impact



Analysis of Knowledge Sharing Interaction

- Why are students having trouble?
 - Find & classify sequences with similar types of knowledge sharing breakdowns (or success)
 - Find closest match to current sequence

	$M_1, \dots, M_i, \dots, M_N$
S_1	$\text{loglik}_{ji} = \log L(S_j M_i), 1 \leq i, j \leq N$ <p><i>Columns describe the likelihoods of the sequences, given model M_i So similar models should have similar column vectors</i></p>
\vdots	
S_j	
\vdots	
S_N	

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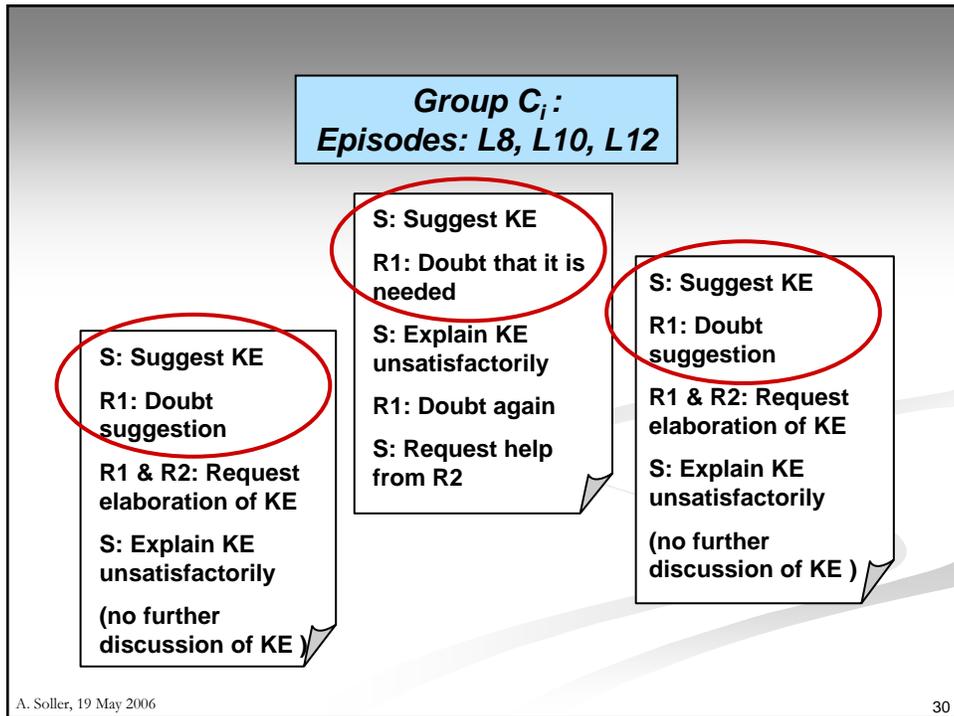
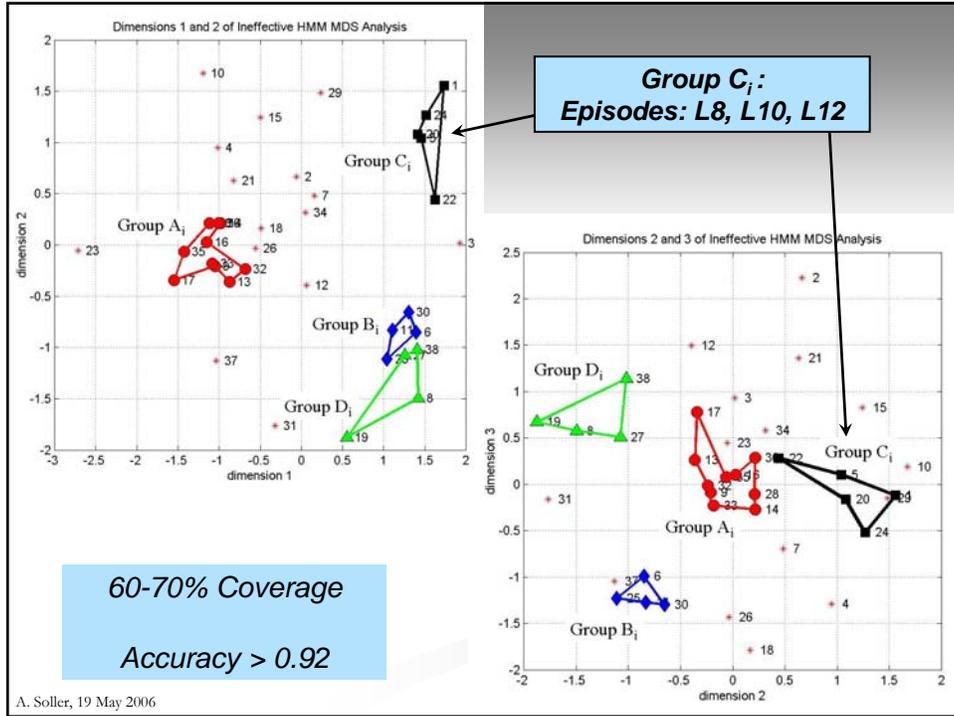
HMM Clustering Procedure

- Multidimensional Scaling
 - To find distances between likelihood vectors

$$L(S_j | M_i)$$
- ISODATA self organizing clustering routine
 - To find groups within threshold θ
- Results
 - 4 ineffective groups
 - 3 effective groups

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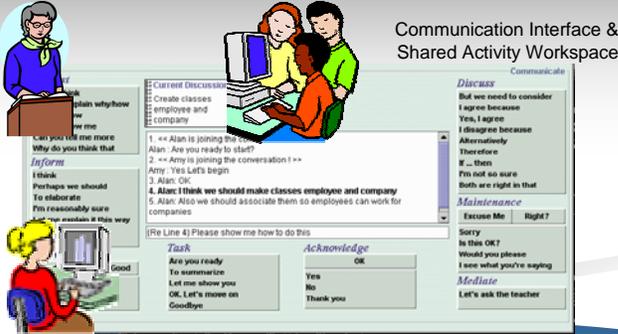
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Application and Potential Impact

"The students are having trouble understanding the concept of generalization..."

*Mary is doubting Bob
Perhaps Bob could further justify his argument"*



Coaching recommendations

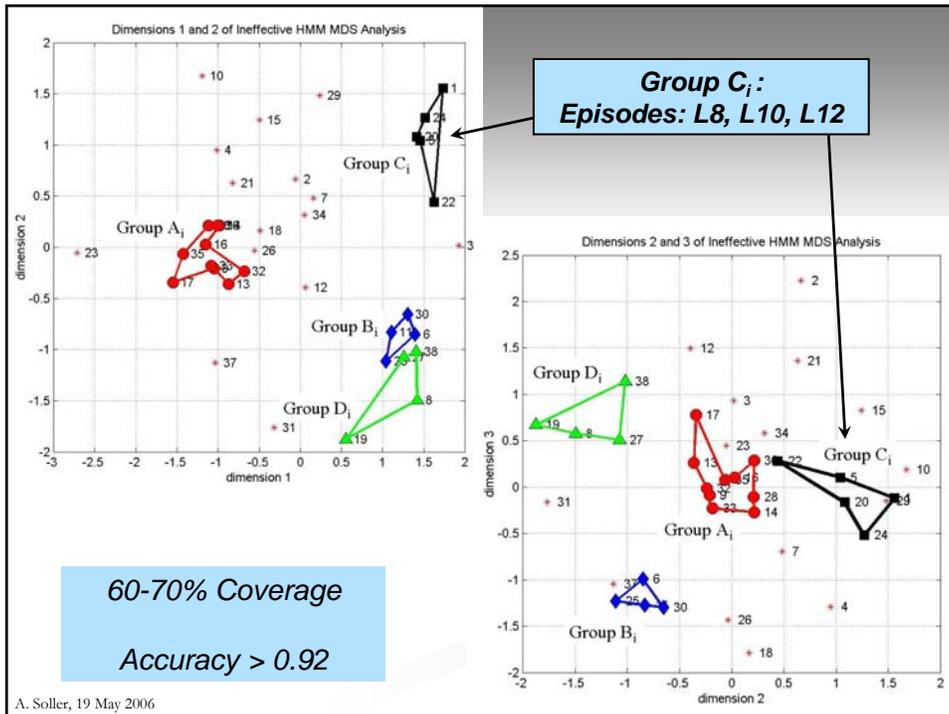
Assessment of Knowledge Sharing Behavior

Dialog, Actions

Analysis & Assessment Engine (Running in Background)

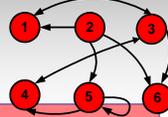
Instructional Module
Educational/Group Learning Theory applied for remediation

Knowledge Sharing Analyzer
HMMs assess sequences of student activity



Summarized “Machine Learned” Knowledge Sharing Examples

Ineffective Knowledge Sharing



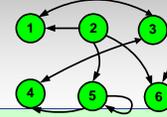
1. Sharer proposes KE
2. Sharer explains or gives instructions for action
3. Receiver acknowledges or requests confirmation

1. Sharer attempts to explain KE
2. Receiver acknowledges

1. Sharer proposes KE
2. Receiver doubts

1. Receiver requests explanation of KE
2. Sharer explains poorly (no further discussion)

Effective Knowledge Sharing



1. Receiver requests information about KE
2. Sharer provides explanation
3. Receiver agrees

1. Receiver requests information about KE
2. Sharer provides explanation
3. Receiver requests further clarification
4. Sharer provides further clarification

1. Sharer explains or illustrates KE
2. Receiver motivates / encourages

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Lessons Learned

Hidden Markov Modeling is a useful tool for assessing sequences of knowledge sharing conversation & problem solving actions.

HMMs can be combined with other methods for assessing
How students successfully share knowledge
 or
Why students experience knowledge sharing breakdowns

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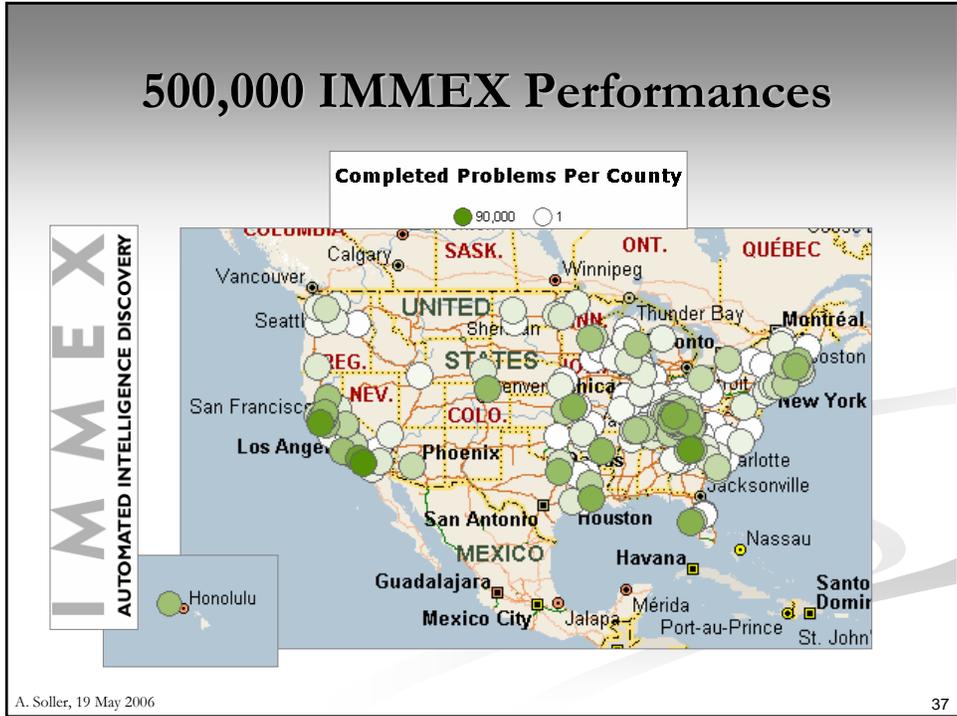
Interactive Multi-Media Exercises (IMMEX)

- *IMMEX* is an interactive, web-based, scientific problem solving environment
- Students learn to construct hypotheses, evaluate evidence, & draw inferences
- 100+ problem sets spanning middle school through medical school
- The *IMMEX* system models, assesses, and reports student progress in real-time.
- Neural Networks and HMMs analyze student problem solving strategies & predict future strategies

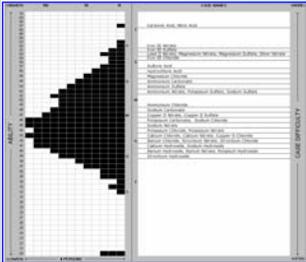
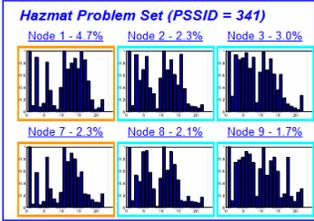
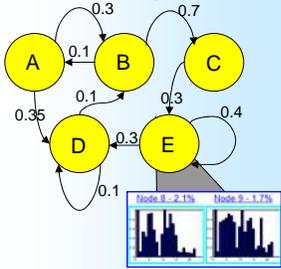
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500,000 IMMEX Performances



Layered Assessment in IMMEX

Layer 1	Layer 2	Layer 3
<p>Student Ability Estimates</p> <ul style="list-style-type: none"> - Case item difficulties are determined by IRT analysis of 28,878 student performances. - Each student is evaluated against this model. 	<p>Problem Solving Strategy Models</p> <ul style="list-style-type: none"> - Self-organizing Neural Networks cluster similar student performances in topologic maps. - Each node represents a different problem solving strategy.  <p><i>Hazmat Problem Set (PSSID = 341)</i></p> <ul style="list-style-type: none"> Node 1 - 4.7% Node 2 - 2.3% Node 3 - 3.0% Node 7 - 2.3% Node 8 - 2.1% Node 9 - 1.7% 	<p>Learning Progress Predictions</p> <ul style="list-style-type: none"> - Sequences of Neural Network Nodes (from Layer 2) represent strategy changes over time. - Nodes are sequenced stochastically to predict future learning.  <pre> graph TD A((A)) -- 0.1 --> B((B)) A -- 0.35 --> D((D)) B -- 0.7 --> C((C)) B -- 0.1 --> D C -- 0.3 --> E((E)) D -- 0.3 --> E E -- 0.4 --> C E -- 0.1 --> A </pre> <p>Nodes 8 - 2.1% Nodes 9 - 1.7%</p>

IMMEX Collaborative - Microsoft Internet Explorer

Chat

Introduction

Flame Test

Flame Key

Reaction With Silver Nitrate

Nitrate

Let's try either a pH test or silver nitrate test to identify the pH or whether we have

Charlie asked for the mouse

I think we should do the silver nitrate test

OK

Charlie has the mouse

Charlie ran the test

The test showed a white precipitate so was that a positive test for chloride

What does that mean?

It means that we formed AgCl because of the formation of the white precipitate. Silver chloride is insoluble

LIBRARY

glossary

chemical properties

solubility rules

solubility table

flame key

litmus key

conductivity key

periodic table

STOCKROOM INVENTORY

view inventory

PHYSICAL TESTS

flame test

conductivity

solubility

CHEMICAL TESTS

red litmus

blue litmus

REACTION WITH

hydrochloric acid

sodium hydroxide

silver nitrate

sodium sulfate

potassium iodide

barium nitrate



Reaction with Silver Nitrate

HAZMAT

HOME · LOGIN · LOGOUT · ENROLLED CLASSES · PROBLEM SETS · PROLOG · SCORE · SOLVE

Let's try
 Why
 What do you think
 Because
 We should

The test showed
 Can you explain
 What does that mean
 It means
 Do you think

So far we know
 Do you know
 We can eliminate
 If
 Then

Let's try with NaCl

You have the control of the mouse. Use it or give it to
 Terry

LIBRARY

glossary

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solubility rules

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flame key

litmus key

conductivity key

periodic table

STOCKROOM INVENTORY

view inventory

PHYSICAL TESTS

flame test

conductivity

solubility

CHEMICAL TESTS

red litmus

blue litmus

REACTION WITH

hydrochloric acid

sodium hydroxide

silver nitrate

sodium sulfate

potassium iodide

barium nitrate



An earthquake just hit your school

An unmarked container is damaged and the contents are spilling out



Can you identify the chemical that was spilled so that you can dispose of it properly before it becomes a hazard to the school?

immex

HAZMAT

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Assessing Student Adoption of Problem Solving Strategies

LIBRARY

- glossary
- chemical properties
- solubility rules
- solubility table
- flame key ←
- litmus key
- conductivity key
- periodic table ←

STOCKROOM INVENTORY

- view inventory

PHYSICAL TESTS

- flame test ←
- conductivity
- solubility

CHEMICAL TESTS

- red litmus
- blue litmus

REACTION WITH

- hydrochloric acid
- sodium hydroxide
- silver nitrate
- sodium sulfate
- potassium iodide
- barium nitrate

Students solve problems by applying a variety of strategies

Students shift their problem solving strategies over time

Neural Networks are used to identify a student's problem solving strategy for a given problem set

Hidden Markov Models are used to model students' shifting of problem solving strategies, and predict future learning

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Defining Problem Solving Strategies with Neural Networks (1/2)

LIBRARY

- glossary
- chemical properties
- solubility rules
- solubility table
- flame key
- litmus key
- conductivity key
- periodic table

STOCKROOM INVENTORY

- view inventory

PHYSICAL TESTS

- flame test
- conductivity
- solubility

CHEMICAL TESTS

- red litmus
- blue litmus

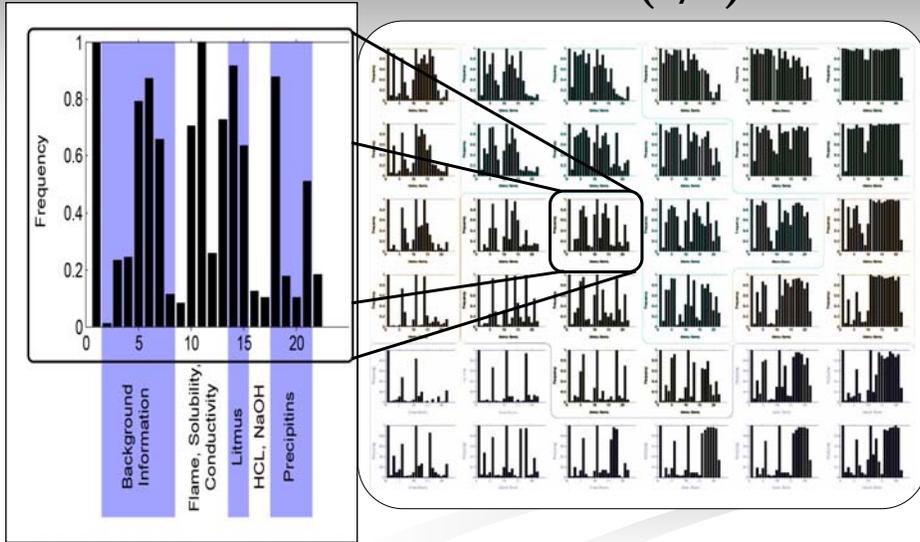
REACTION WITH

- hydrochloric acid
- sodium hydroxide
- silver nitrate
- sodium sulfate
- potassium iodide
- barium nitrate

Category	Frequency
Background Information	~0.8
Flame, Solubility, Conductivity	~0.2
Litmus	~0.1
HCL, NaOH	~0.1
Precipitins	~0.1

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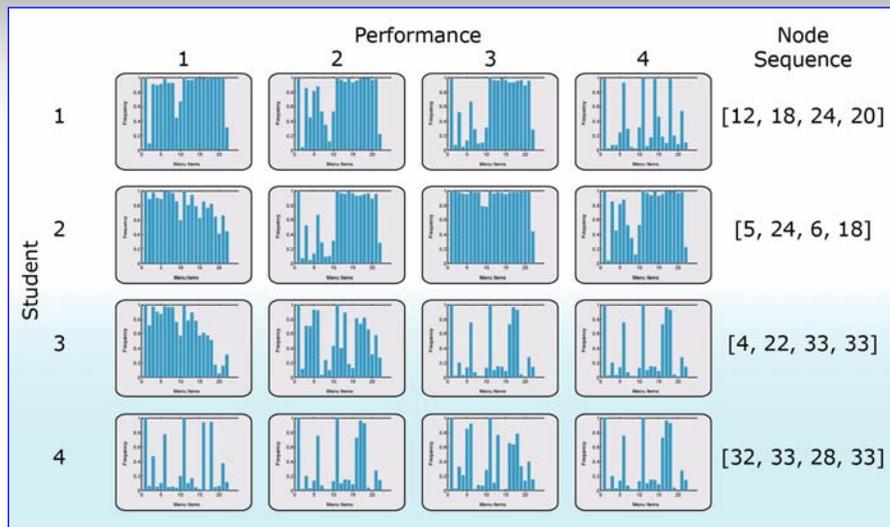
Defining Problem Solving Strategies with Neural Networks (2/2)



Item selection frequencies for 36 nodes trained with 5,284 student performances
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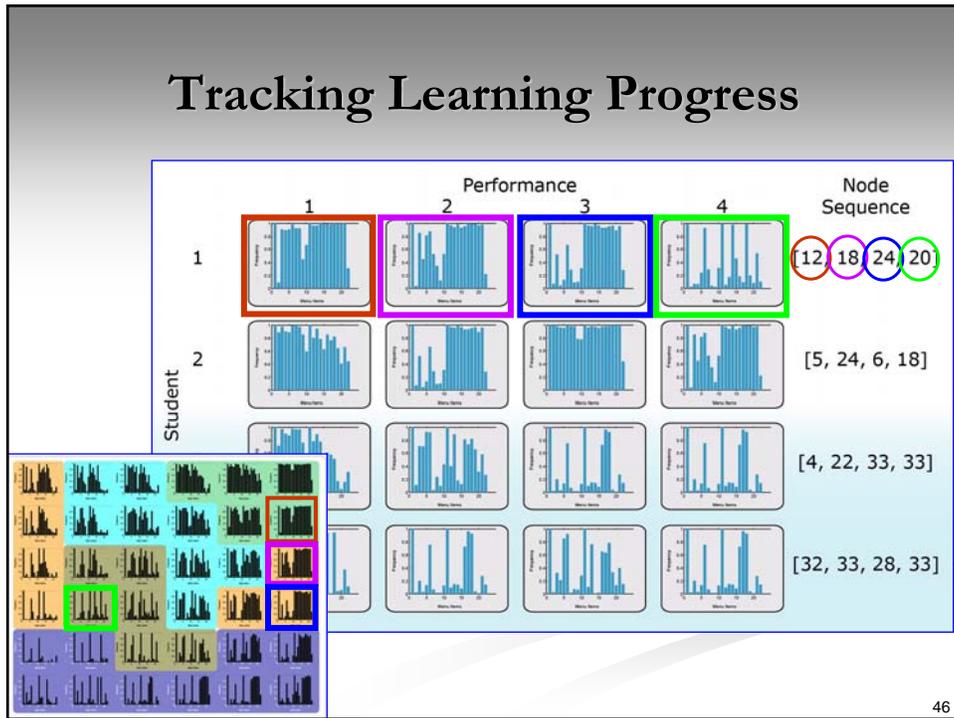
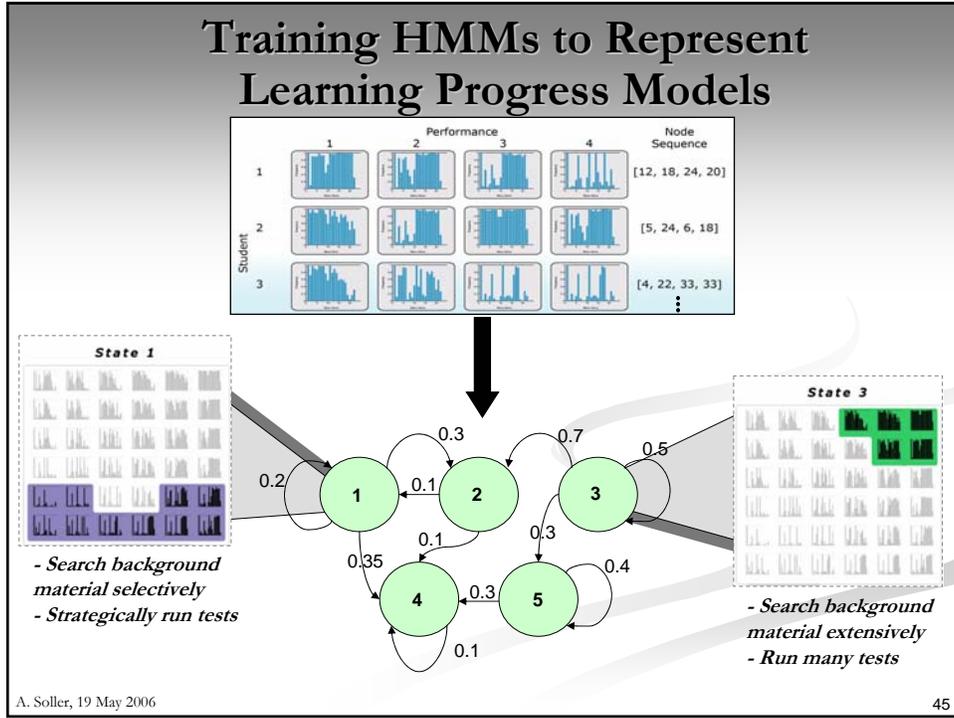
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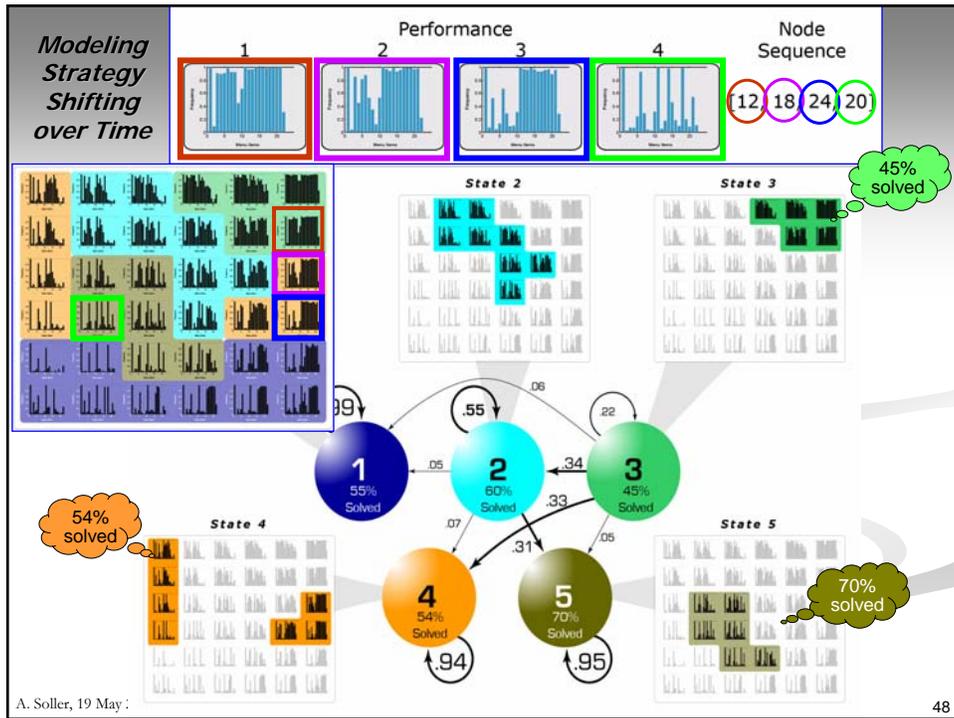
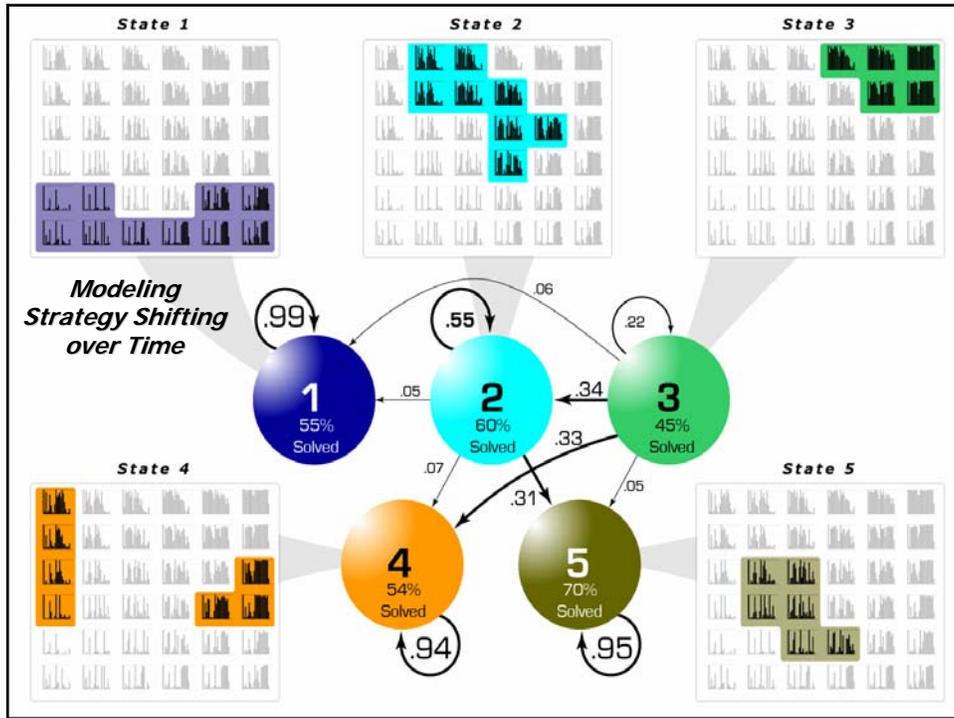
Tracking Learning Progress



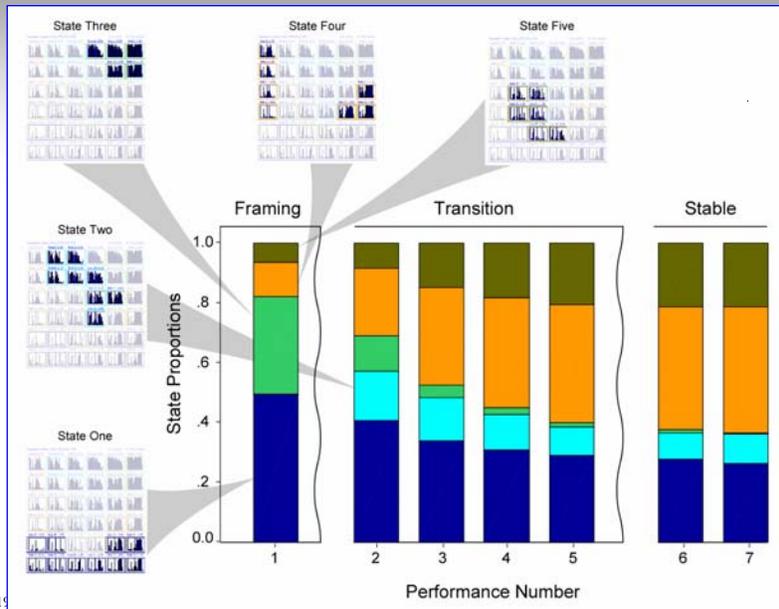
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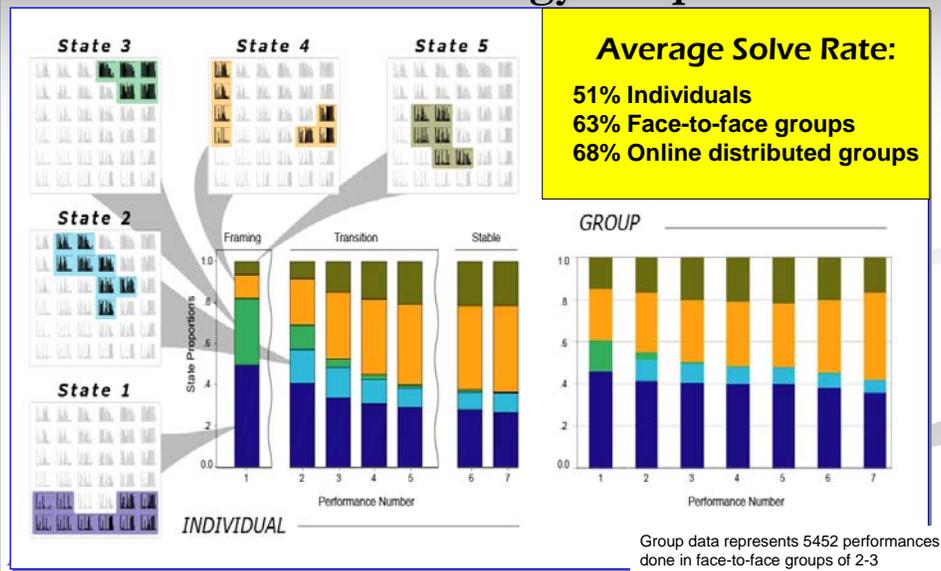
Predicting Learning Trajectories



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Collaboration Improves Performance & Accelerates Strategy Adoption



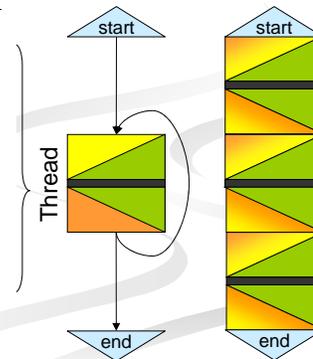
The Structured Interaction Model

(Alessandra Giordani, Ph.D. Candidate, University of Trento, Italy)

Propose	Discuss	Review
1. Let's try...	7. The test showed ...	13. So far we know ...
2. Why ...?	8. What does that mean ... ?	14. We can eliminate ...
3. We should ...	9. Can you explain ... ?	15. If ...
4. What do you think ...?	10. It means ...	16. Then ...
5. Because ...	11. Do you think ...?	17. Do you know ...?
6. I think (<i>Free text proposal</i>)	12. I think (<i>Free text discussion</i>)	18. I think (<i>Free text review</i>)

Problem solving phases and sentence openers

Time	User	StemID	Text	Event Type
2:21	Charlie	6	Let's view the inventory	Chat
2:22	Terry	3	We should click on the view the inventory sheet to see the message	Chat
2:22	Charlie	6	Do you want to spend these points?	Chat
2:23	Terry	20	Yes	Chat
2:23	Charlie	0	View Inventory	Test Item
2:25	Terry	7	The test showed we have a sodium cation so we have carbonate, chloride, hydroxide, nitrate, or sulfate anions.	Chat
2:25	Charlie	19	OK	Chat
2:26	Terry	1	Let's try either a pH test or silver nitrate test to identify the pH or whether we have a chloride.	Chat



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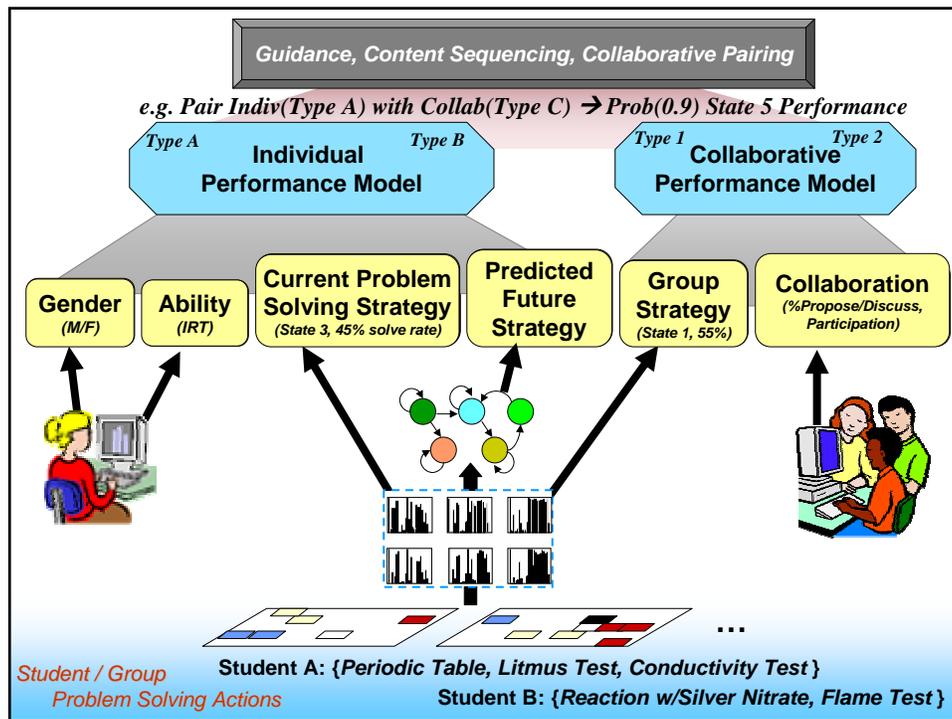
Analysis of Collaborative Learning Dialog

- Four pairs of students collaboratively performed 15 IMMEX distance learning cases
- More proposals occur during the early framing stages of problem solving (88% cases)
- As the students converged upon a solution, there was proportionally more discussion (69% cases)
- In 94% of the chat logs, the *proposal* rates decreased in the second half of the dialog, and the *discussion* increased (from 25% to 64%)

Giordani, A., Gerosa, L., Soller, A., Stevens, R. (2005). Extending an Online Individual Scientific Problem-Solving Environment to Support and Mediate Collaborative Learning. *Proceedings of the Artificial Intelligence in Education Workshop on Representing and Analyzing Collaborative Interactions*. Amsterdam, The Netherlands.

A. Soller, 19 May 2006

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Summary & Future Project Ideas

- What hybrid combinations of machine learning & mixture models help to assess which aspects of learning and collaboration?
 - Project Idea: Test & Compare performance of Neural Nets, Decision Trees, HMMs, Bayesian models
- To what extent can predictive properties of these models enable focused experimentation of problem-solving interventions?
 - Project Idea: Explore effect of selecting intervention based on intelligent prediction vs. traditional methods

Selected References

(available at <http://www.cscl-research.com> or upon request to asoller@ida.org)

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Thank You!

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